* 1. Write a java program to demonstrate static member, static method and static block.
  2. Write a program to demonstrate packages.
  3. Write a java program to demonstrate method overloading and method overriding.
  4. Write a java program to implement multiple inheritance.
  5. Write a java program to demonstrate finals, blank finals, final methods, and final classes.
  6. Write a java program to demonstrate interfaces.
  7. Write a java program to crate user defined exception class and test this class
  8. Write a java program to demonstrate static member, static method and static block.